

TOWN OF CRESTED BUTTE
PARKS AND RECREATION DEPARTMENT

BIG MINE PARK
MASTER PLAN

RFQ



*Submitted by:
Mundus Bishop
August 29, 2014*

| MUNDUS BISHOP |

BIG MINE PARK MASTER PLAN

Table of Contents



Cover Letter	1
Qualifications	2
Organization Chart	5
Project Approach and Work Plan	6
Similar Project Experience	13
Price Quotation	20
Team Resumes	21

August 29, 2014

Janna Hansen, Parks and Recreation Director
Town of Crested Butte
PO Box 39, 507 Maroon Avenue
Crested Butte, CO 81224

Re: Crested Butte Big Mine Park Master Plan RFQ

Dear Selection Committee:

We are pleased to submit our qualifications to provide professional landscape architectural services for the master planning of Big Mine Park. We are very excited about the opportunities presented by this project, and believe our team is an excellent match. We have the imagination, experience, and collaborative working style to make this a successful plan.

Mundus Bishop is a recognized leader in the planning and design of parks, open space, and public places. Our recent master planning projects for Colorado parks of the same size with issues, and needs similar to Big Mine Park include Generals Park and City Park in Aurora, Whitlock, Ken Caryl and Carmody parks in Lakewood, and Burns Park, Veteran's Park, and Babi Yar Park in Denver.

We've assembled a team of experts specifically for this project. Our team includes Nan Anderson with Anderson Hallas for architectural services; Micah Shapiro with Grindline Skatepark for skatepark planning; and Mark Thornbrough with Martin/Martin for civil engineering. The strengths of our team include the following.

- Community Outreach – We have completed many similar community outreach processes. We are experienced in working with divergent opinions, and have great success creating park plans that incorporate multiple needs, desires, and values.
- Park and Recreation Experience and Collaborative Team – All of the key firms and personnel on our team have worked on park and recreation related projects. We understand the process, requirements and expectations. The personnel listed in this proposal are the same professionals who prepared the project work noted.
- Redevelopment Experience – Our work with parks is primarily for existing park sites, many of which are historic properties. Many also have important natural resources and settings. We understand the challenges of these places, the opportunities they offer, and potential cost implications.
- Local Presence – We have a satellite office in Crested Butte allowing Tina Bishop to practice from both town and Denver. Her local work includes trail planning for Crested Butte Land Trust.
- Park Character – Each park should be an inspired place for its community. Our approach is to bring the history of the site, including its mining past, and its other attributes such as wetlands and views, forward to create a space that reflects the community, and is sustainable.

Our proposal is organized to meet the requirements of the RFP, describing our team, work experience, project approach, work plan and planning fees, and key personnel.

We are very excited about the prospect of working with the Town of Crested Butte, and the community. We look forward to your favorable review of our proposal. Please call if you need additional information or have questions.

Sincerely,



Tina Bishop, ASLA, RLA, Principal-in-Charge
Mundus Bishop Design, Inc.
2601 Blake Street, Suite 300
Denver, CO 80205
T. 303.477.5244 ext. 26 or 303.883.4105
tina@mundusbishop.com

Qualifications

MUNDUS BISHOP

Mundus Bishop will serve as the prime consultant for the master plan for Big Mine Park. We are an award-winning landscape architectural firm with projects throughout the Rocky Mountain west. Our goal is to provide innovative, and comprehensive design and planning services, while working collaboratively with our clients. Our work encompasses a variety of settings including projects in urban, suburban, and rural areas, and small towns.

Mundus Bishop will lead and manage the consultant team and planning process. We will facilitate the community process, evaluate site conditions, provide site planning services, explore concepts that address standards and bring forward the park's character, and prepare all reports and plans. Mundus Bishop has completed dozens of master plans for similar-sized parks with similar issues.

Our firm of ten professionals is directed by two principals, Tina Bishop, ASLA and Patrick Mundus, ASLA who each have more than 30 years of experience. Our firm is based in Denver, Colorado with a satellite office in Crested Butte, Colorado. We established our firm in 1999, to provide design and planning services to public agencies and non-profits. Mundus Bishop offers professional expertise in planning and design, interpretive planning, cultural and natural resource assessment, urban design, master planning, final design, and public facilitation. Our work includes the following places.

- public parks, natural areas, open space, and trails
- cultural and historical landscapes
- campuses, learning environments, and museums
- public gardens

We are grounded on the simple belief that the quality of public space, and our environment is inherently tied to the quality of our communities, our culture and our lifestyle. Our passion is the planning and design of these places: to both preserve the character of our history, and to create, and mark our time in the contemporary landscape.



General's Park, Aurora, Colorado



Red Rocks Park trail



Children's Museum of Denver Outdoor Experience concept

Tina Bishop, ASLA, RLA, landscape architect, will serve as principal-in-charge overseeing all project work and leading the community participation process. Tina is skilled at working with local agencies, and their constituents for successful park projects. Her recent successful master planning projects include Burns and Veteran's parks, Denver's Civic Center, Chautauqua Park NHL, and Denver Mountain Parks System Master Plan. Tina's expertise is in bringing forward the natural and historical qualities of a place, and translating these into engaging parks that meet current standards and best practices.

Patrick Mundus, ASLA, RLA, landscape architect, a founding partner of Mundus Bishop, will bring his extensive recreational design experience to the project in a quality control and development of standards role. His recent park master planning projects include Bright Angel Trailhead and Depot Trail in Grand Canyon National Park, Genesee Mountain Park, Carmody Park, Ken Caryl Park, and City Park and General's Park in Aurora.

Brian Nierman, ASLA, landscape designer, will manage the project on a day-to-day basis, and lead development of all project deliverables. Brian's is known for his planning for parks with limited acreage, matching recreation and use to the context of individual sites, and needs of their communities. His recent park planning includes Del Mar Park and Aquatic Center in Aurora, Burns Park, the Outdoor Experience at the Children's Museum of Denver, Ken Caryl and Carmody parks, and multiple projects for Red Rocks Park and Amphitheatre.

ANDERSON HALLAS ARCHITECTS, PC

Anderson Hallas will serve as architectural consultants for the Big Mine Park Master Plan providing space planning, analyzing interior reconfigurations, and creating concepts for additions or modifications to existing site, and buildings. Anderson Hallas has extensive experience as consultants on park, and recreation structures. In Colorado, they have designed municipal and park facilities, and rehabilitations for the City of Montrose, Steamboat Springs, Breckenridge, Telluride, Jefferson County Open Space, Boulder County Open Space, the Nature Conservancy, Denver Audubon, and many others. Anderson Hallas is uniquely qualified given their equal footing in both renovation and new, LEED-based design.

Nan Anderson, FAIA, LEED AP, will be the lead architectural consultant for this project. Nan will bring her 30 years of experience in architecture, and design for historic properties to the planning for Big Mine Park. She is an expert at building upon the historic character of a place, and translating this into new structures with compatible aesthetics, and functional use.

GRINDLINE SKATEPARK, INC.

We've chosen Grindline Skatepark to be the skatepark consultant for their innovative designs that are exciting, safe, and durable. Grindline produces creative, original skatepark designs—building custom recreational experiences for skateboarders and residents alike. They bring expertise in current standards and trends in skatepark design and use. Grindline can translate the needs of local skaters into a design that works now, and into the future. They have expertise in planning, designing and constructing all types of skate terrain including street plazas, bowl complexes, and hybrid-parks that include both transitional and street features. Grindline has worked with Mundus Bishop on two recent skatepark projects including City Park in Aurora, Colorado.

Micah Shapiro, lead designer, will assist in crafting a vision for the skatepark. He has 30 years of skateboarding and 10 years of skateboard industry experience, both as a team manager and a designer of professional contest courses. Micah's design solutions are rooted in the arts and sciences but cutting-edge in approach – translating trends, demographics, and skate styles into quality skate terrain. Micah has served as the project manager and lead designer on over 50 Grindline projects and is well versed in the complexities of managing a project of this type and scale. Community input is critical to the success of projects of this nature and Micah has extensive experience in coordinating this type of community input as well as balancing the needs of different user groups in order to provide a facility designed to accommodate all ages and abilities.

MARTIN/MARTIN, INC.

Martin/Martin will provide civil engineering including utility, circulation, drainage, and water delivery studies. Martin/Martin and Mundus Bishop have worked together on several projects similar to this master plan including Carmody Park, Whitlock Park, Chickasaw National Recreation Area, Denver Botanic Gardens Mordecai Children's Garden, and the Logan School for Learning. Martin/Martin has extensive experience with municipal and park facilities.

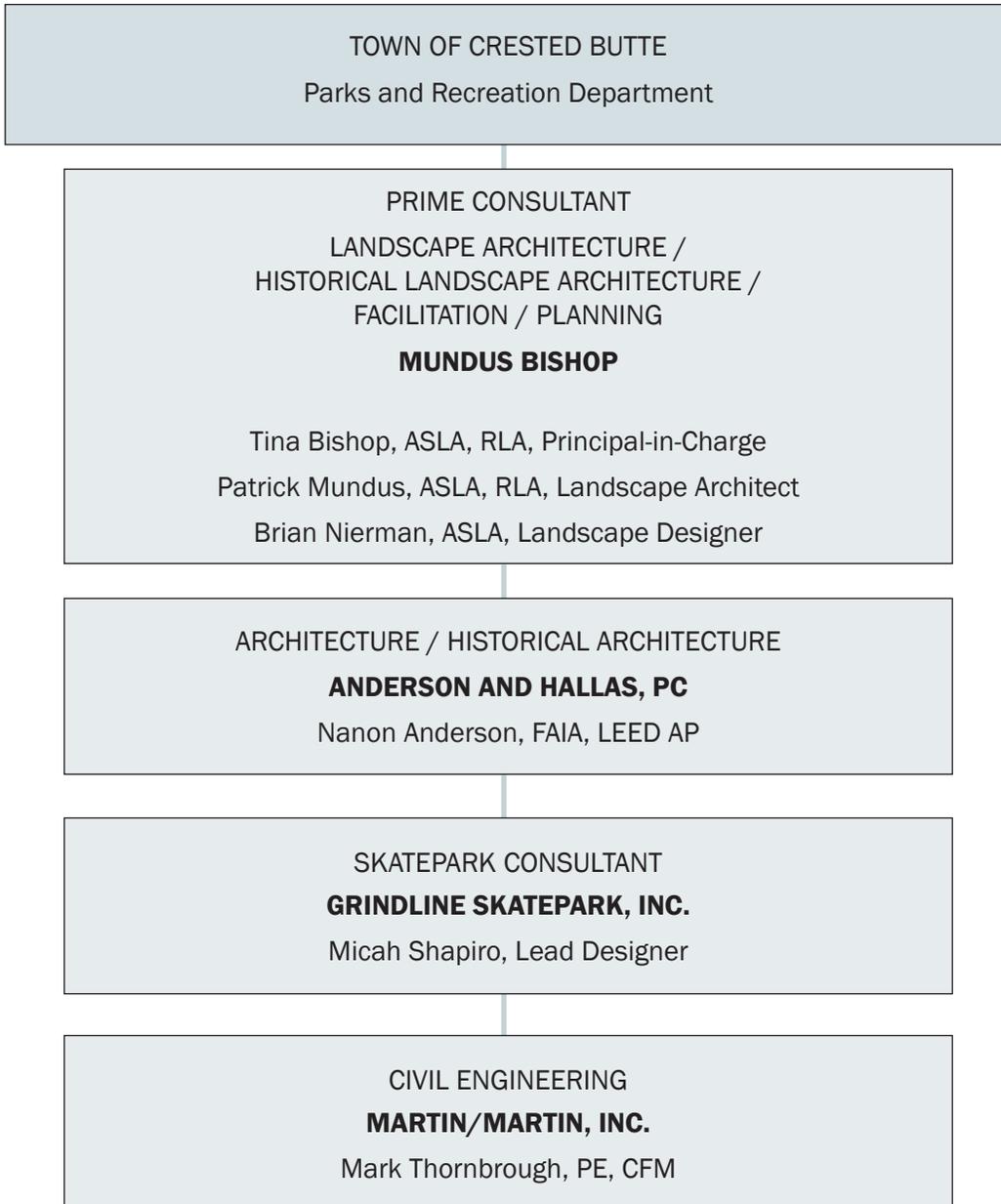
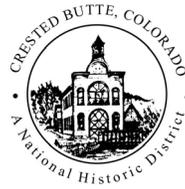
Mark Thornbrough, will lead the civil engineering services for the Big Mine Park Master Plan. Mark has been project manager or project engineer for a variety of park projects, many with the same size and issues as Big Mine Park. Mark is skilled at resolving circulation conflicts, and providing expertise in site sustainability. His experience includes site layout and master planning, roadway design, drainageway planning, water distribution systems, wastewater collection systems, and surveying.

SPECIALTY CONSULTANTS

Our base master plan services cover the key disciplines required by the RFQ. We recognize that more detailed input or expertise may be desired by the Town during the planning process.

We offer a network of local and regional experts—engineers and specialists—to call upon for in-depth analysis for refrigeration, slope stabilization, transportation planning or other services that the Town may decide are essential to further decision-making during the planning process.

Organization Chart



Project Approach and Work Plan

We see great opportunities in the park master plan for Big Mine Park. Our ideas range from expressing the park's mining history to creating engaging interactions with the wetlands to crafting a hub for trail and recreational use.

Contextual and Community Inspired

We believe each park should be an inspired place for its community. Parks are gathering spaces, and places for recreation. They are most successful when they reflect their community's individual character and personality. With wetlands, historic resources, the historic setting, and fun, active recreation, Big Mine Park can do more than meet basic needs. It can also express the community's character.

Most of our park design is for community parks similar to Big Mine Park. Many are of the same acreage with challenges of a big program, and lots of community needs. Our expertise is in facilitating planning processes that build upon the special character of a place, and meet community needs in an engaging manner.

Facts, Standards, and Data

We build our park programming, and design solutions around factual information, current-day standards, and data. Through our experience with similar parks, we bring examples, comparisons, and best practices to share with staff, and the community as we develop the park program (uses and activities).

We seamlessly integrate standards and best practices with the park design. Some that relate to Big Mine Park include universal accessibility (ADA and USFS standards for trails), park and recreation standards (CAPRA), and maintenance standards. Other standards that apply include specific uses such as for skateparks, and ice rinks.

History and Design for the Future

The Big Mine Park site has a rich mining history that can be more fully expressed. Protecting cultural resources, such as done with the coke ovens, will be an important component. There is also a huge opportunity to bring the site, and community history into the park design.

Our approach to site sustainability in energy and water conservation, resource protection, storm water improvements and others is to seamlessly integrate these measures with park design. Selection of materials, and state-of-the-art systems are all approaches.

Most of our park design experience is for existing sites in need of updating, reimagining, and repurposing—similar to Big Mine Park. Many of these parks have historic and cultural resources, and key natural attributes. We bring these characteristics, and sustainability together.

Build on the Regional Parks and Recreation Master Plan

Our planning ideas will build upon the core recommendations of the recent master plan for parks and recreation facilities within Crested Butte and the surrounding community. This plan provides a wealth of information regarding recreational uses, and the community's needs and desires. It offers important insight into Big Mine Park, and its role within the broader park system. For example, the statistically correct user survey will assist in our development of the park program of uses and activities.



Engaging Community Involvement Process

We will approach community involvement as a collaborative effort with Town staff. We offer a workshop-based process focused on communication and outreach, intended to engage participants. Our facilitation style is tailored to listening, and to providing essential data. Our presentations provide visually informative graphics, and document input and ideas.

We agree with the Town’s approach to community outreach as noted in the RFQ. In addition to these work sessions, we offer additional techniques such as social media, and online work sessions, and postings to engage a broader audience.

Local Presence

Tina Bishop practices in Crested Butte and Denver, and will lead the planning project. Locally, she provides on-going technical expertise to the Crested Butte Land Trust (CBLT) related to managing use, and developing a system of trailheads, trails, and interpretive signs, and experiences. Tina knows first-hand the challenges, issues, and opportunities related to Big Mine Park. She is familiar with the park use by Gravity Groms, hockey, disc golf, trail access to the Green Lake trail, and sledding.

Optional Services

We recognize that specialized expertise in slope stabilization, avalanche control, refrigeration, or more in-depth transportation planning may be desired during the planning process. We recommend bringing in these or other expertise on an as-needed basis for assistance in decision making. We offer a local and regional network of experts to call upon if needed.

New technologies offer opportunities to connect to a broader audience than those who attend community meetings or focus groups. These include online public meetings, and interactive posts in which the community can view presentations, and post comments.

Work Plan

We propose to conduct the master planning process according to four phases: Inventory and Site Analysis, Alternatives Development, Preferred Alternative, and Final Master Plan. The following work plan outlines proposed tasks by phase.

Phase 1 – Inventory and Site Analysis

- 1.A. Kick-off Meeting / Conference Call as initial meeting with Town Staff and consultant team
- 1.B. Gather and review available background materials from the Town
- 1.C. Prepare Project Base Map from available information provided by the Town and other sources
- 1.D. Preliminary Park Program (uses, activities, supporting facilities, i.e. parking)
From available information provided by the Town;
Analyze existing park use from previous documents, anticipated to be current uses;
Park and recreation standards, and best practices for potential uses;
Vision, park goals and objectives.
- 1.E. Preliminary Communications Plan and Public Outreach
Strategy for multi-platform community process: stakeholder / focus group(s), social media, community meetings, communications with Town staff.
- 1.F. Site Visit and Work Session 1 - Trip 1 (2 days)
Field investigations;
Work session(s) with full consultant team, Town staff, and others determined by staff: share findings, discuss vision, issues, opportunities / constraints, and develop program and preliminary ideas;
stakeholder meeting;
focus group meeting(s) to determine / confirm space needs.





1.G. Opportunities and Constraints Plan

- Document condition assessment, and identify key issues;
- Analyze natural and historical features, views, adaptability to uses, conflicts, potential for recreational use.

1.H. Work Session 2 and Community Workshop 1

- Work session(s) with Town staff and stakeholders, could be separate meetings:
- Review revisions to findings, discuss opportunities and constraints plan, refine park program;
- Community Meeting to share findings, listen to needs and desires, solicit input on potential park program, and solicit preliminary ideas;
- Post community input on Town website and social media;
- Conduct online community meeting (optional service as determined by Town).

1.I. Draft Summary Report

Deliverables: meeting agenda and summaries, project schedule, data list (excel file), project base map, graphics documenting existing condition, opportunities and constraints, narrative summary and applicable photographs, brief narrative and supporting graphics and photographs

Phase 2 – Alternatives Development

2.A. Park Program (refined)

- List all elements with desired SF for interior and outdoor spaces, note existing use versus new or refined use;
- List Park Standards and Best Practices.

2.B. Conceptual Park Plans (Alternatives)

- Two to three conceptual design alternatives noting all elements noted in park program;
- Character Sketch(es);
- Preliminary Costing.

2.C. Work Session 3

- Work session(s) with Town staff and stakeholders--could be separate meetings:
- Review and confirm revisions to park program, discuss conceptual alternatives, and preliminary costing.

2.D. Refine Conceptual Park Plans /Alternatives

Refine park program, alternatives, sketches, and costing based on discussion with Town staff;
Discuss preferred ideas.

2.E. Community Workshop 2

Work session(s) with Town staff and stakeholders--could be separate meetings:

Review refined concepts;

Community Workshop to present conceptual alternatives, discuss preferred ideas, and solicit input on potential park program, and solicit preliminary ideas;

Post community input on Town website and social media.

2.F. Present to Town Council

2.G. Summary Report Update to include Concept Alternatives

Deliverables: draft park program of uses by area (including SF area) narrative and diagram; design criteria; plan graphic and narrative summary of schematic alternatives (3 assumed), character sketches; preliminary costing

Phase 3 – Preferred Alternative

3.A. Preferred Alternative / Preliminary Master Plan

Park program noting uses, activities, and supporting facilities with SF for interior and outdoor spaces;

Park Standards and Best Practices;

Conceptual Plan, Character Sketches, and Costing.

3.B. Work Session 4

Work session(s) with Town staff and stakeholders--could be separate meetings;

Review preferred alternative / preliminary master plan.

3.C. Refine Conceptual Park Plan

Refine park program, preferred alternative plan, sketches, and costing based on discussion with Town staff.

3.D. Work Session 5 and Community Workshop 3

Work session(s) with Town staff and stakeholders--could be separate meetings:

Review refined plan and discuss implementation strategy;

Community Workshop to present preferred alternative;

Post community input on Town website and social media.

3.E. Preferred Park Plan

Document community input;

Refine park program, preferred alternative plan, sketches, and costing.

3.F. Present to Town Council

Deliverables: park program of uses by area (including SF area) as narrative and diagram; presentation materials, meeting notes with summary of all input, revised plan graphics, character sketches, summary narrative, costing and implementation strategy

Phase 4 – Big Mine Park Master Plan

4.A. Draft Master Plan

Brief Summary Report documenting process, outcomes, program, standards and criteria, alternatives, final master plan, costing and implementation strategy;
Supporting Graphics and Sketches.

4.B. Implementation Strategy

Phased plan for the development with priorities for improvements, responsibilities and timeline.

4.C. Town of Crested Butte Review

4.D. Revisions and Refinement

4.E. Final Master Plan Document

Final Report with supporting text, graphics, and sketches;
Three copies—two bound and one unbound and disc with all digital files.

Deliverables: brief narrative summary of process, program, standards, concepts, preferred alternative, presentation materials, meeting notes with summary of all participation, plan graphics for full park master plan, character sketches; costing, and implementation strategy.



Timeline / Schedule



Similar Project Experience

Park Master Plans Experience

- Babi Yar Park - Denver, CO*
- Boyd Smelter Site - Boulder, CO*
- Chautauqua Park - Boulder, CO*
- Cheesman Park - Denver, CO*
- Del Mar Park and Recreation Center - Aurora, CO*
- Denver's Civic Center - Denver, CO*
- Carmody Park - Lakewood, CO*
- Children's Museum Outdoor Experience - Denver, CO*
- Churches Ranch - Arvada, CO*
- City Park - Aurora, CO*
- City Park - Denver, CO*
- Daniels Park - Lakewood, CO*
- Denver Mountain Parks - CO*
- Eisenhower Park - Denver, CO*
- Gold Strike Park - Arvada, CO*
- General's Park - Aurora, CO*
- Highland Park - Denver, CO*
- Ken-Caryl Ranch Community Center Park, CO*
- Kittredge Park - Denver, CO*
- Mordecai Children's Garden - Denver Botanic Gardens, CO*
- Mountain View Park - Aurora, CO*
- Pronghorn Park - Highlands Ranch, CO*
- Red Rocks Park and Amphitheatre - Denver, CO*
- Ruston Park - Federal Heights, CO*
- Settlers Park - Aurora, CO*
- Spring Canyon Park - Fort Collins, CO*
- Springhill Park - Aurora, CO*
- Veteran's Park - Denver, CO*
- Washington Park Preservation Plan - Denver, CO*
- Washington Park Irrigation Master Plan - Denver, CO*
- Whitlock Park and Recreation Center - Lakewood, CO*

Mundus Bishop brings extensive experience in master planning for sites with similar characteristics, and issues to this planning project for Big Mine Park.

We offer expertise in master planning that integrates community involvement and outreach. Many of our park master plans are for parks of a similar size with similar programs. These have included trails, gathering spaces, restrooms, park buildings with a variety of recreational uses, rinks, pedestrian and vehicular circulation, parking, skateparks, disc golf, wetlands, and innovative children's spaces.

Our projects have included natural and historical resources, building additions, space planning, and application of standards.

The following project descriptions highlight our similar experience. Each includes a reference.



Veteran's Park Master Plan

City Park - Aurora Aurora, Colorado

City Park, Aurora's oldest park, is in the heart of downtown, adjacent to a blossoming arts and historic commercial district, and a traditional residential neighborhood. The fifty-year old park was in a degraded condition and in need of a full renovation.

Mundus Bishop's master plan for the five-acre City Park provided a vision for a community space complementing the adjacent neighborhood and community amenities. The master plan is a vibrant, fluid park design that blends traditional park activities with the contemporary arts, building a distinct character. The park includes entry terraces, sculptural element, play area with climbing orb, gathering areas with seating and shade structures, restroom, basketball courts, open lawn, picnicking, skate plaza, and tree groves. Mundus Bishop developed full construction documents for the entire park and construction was completed in 2010.

The skate plaza was awarded Best New Skatepark by Westword in 2011.

Reference:
Allan Gill, Project Manager
City of Aurora
(303) 739-7437
agill@auroragov.org





City Park Aurora Master Plan

Whitlock Park and Recreation Center Lakewood, Colorado

Mundus Bishop’s master plan for this site in west Lakewood, Colorado integrated recreational uses with regional storm water detention, and a busy street. We worked collaboratively with the City staff and community to create a comprehensive park plan that enhances the existing recreation center, integrates key uses, and adds value to the neighborhood.

Park elements include open field play, sprayground, skatepark plaza, multipurpose event pavilion, an upgrade of the playgrounds, and in-line hockey facilities. Future storm water detention integrate detention beneath the recreation center parking lot, splitting of basins, and one crescent shaped basin.

Whitlock Park is now an important community green space along the blossoming Colfax Avenue, one of the longest continuous commercial streets in the United States.

Reference:
Ross Williams
Facilities Planner
City of Lakewood
(303) 987-7814
roswil@lakewood.org



Sprayground and shelter concept



Skatepark plaza concept



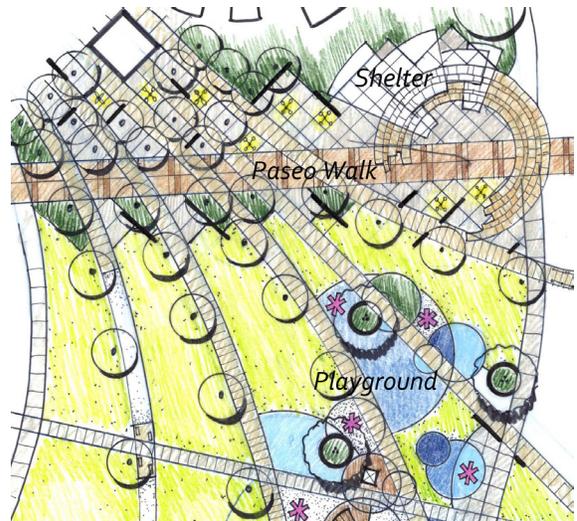
Whitlock Recreation Center Park Master Plan drawing

Del Mar Park Aurora, Colorado

Mundus Bishop led an inter-disciplinary team of engineers and architects on the rehabilitation of Del Mar Park including replacement of an outdoor pool complex, aquatic facility, and bath house. Mundus Bishop provided site planning for vehicle and pedestrian circulation, storm water improvements, play area, concessions, terraces and plazas, irrigation, an outdoor 50-meter pool with zero-depth entry, and aquatic playground elements.



Reference:
Tracy Young, ASLA
Director of Planning
City of Aurora – Parks, Recreation
and Open Space
(303) 739-7166
tyoung@ci.aurora.co.us



Carmody Park Lakewood, Colorado

Mundus Bishop developed a rehabilitation master plan for this fifteen-acre park and recreation center site in Lakewood, Colorado. The project included the reconfiguring of site vehicle circulation to better accommodate movements for the park, sports fields, recreation center and existing adjacent school. The master plan included a universally accessible playground, nature play area, sports field realignment, reconfiguration of an existing pond and use of wetlands for storm water improvements, an irrigation water supply delivery system, and new access to the recreation center.

Reference:
 Ross Williams
 Facilities Planner
 City of Lakewood
 (303) 987-7814
 rosWil@lakewood.org



Destination Playground



Nature Play



Water Play

Proposal Quotation

Phase 1 Tasks:	
Inventory and Site Analysis	\$ 17,830.00
Mundus Bishop	\$ 10,250
Anderson Hallas	\$ 2,000
Grindline	\$ 2,000
Martin/Martin	\$ 2,000
Direct Costs (travel, lodging for subs, per diem, reproductions)	\$ 1,580
Phase 2 Tasks:	
Alternatives Development	\$ 22,015.00
Mundus Bishop	\$ 12,435
Anderson Hallas	\$ 3,000
Grindline	\$ 3,000
Martin/Martin	\$ 2,000
Direct Costs (travel, lodging for subs, per diem, reproductions)	\$ 1,580
Phase 3 Tasks:	
Preferred Alternatives	\$ 16,605.00
Mundus Bishop	\$ 11,105
Anderson Hallas	\$ 2,000
Grindline	\$ 1,500
Martin/Martin	\$ 1,000
Direct Costs (travel, reproduction)	\$ 1,000
Phase 4 Tasks:	
Big Mine Master Plan	\$ 13,440.00
Mundus Bishop	\$ 9,240
Anderson Hallas	\$ 1,500
Grindline	\$ 1,000
Martin/Martin	\$ 500
Direct Costs (reproductions)	\$ 1,200
Total Labor	\$ 64,530.00
Total Direct Costs	\$ 5,360.00
GRAND TOTAL	\$ 69,890.00

Team Resumes

Tina Bishop, a founding principal and partner of Mundus Bishop, is a landscape architect with 30 years of experience. She is a recognized leader in the planning and design of public space, bringing her understanding of the cultural, social, and natural attributes of a region, and individual site to imbue each project with its own sense of place. She enjoys working collaboratively with the stewards of important places on innovative and practical design solutions.

SELECT PROJECT EXPERIENCE

Babi Yar Park / Mizel Museum - Denver, CO

Master plan, design for parking, plazas, water feature, ravine, entry and landscape. *ASLA Merit Award - Design*

Burns Park - Denver, CO

Master plan for historically significant art and sculpture park with many recreational experiences.

Chautauqua Park National Historic Landmark - Boulder, CO

Assessment, master plan, landscape guidelines, and stewardship framework plan.

Cheesman Park - Denver, CO

Assessment and master plan for rehabilitation of 80-acre urban park. Conceptual design for nature play.

Children's Museum of Denver - Denver, CO

Master plan and final design for outdoor discovery grounds along the South Platte River, with a canyon, peak, dunes and cove. Site planning for museum campus included parking and circulation, and building entry.

Crested Butte Land Trust, Crested Butte, CO

Site planning and site design for trailheads, trails and wayfinding for this non-profit's system.

Denver Botanic Gardens, Mordecai Children's Garden - Denver, CO

Site design for this garden that brings the Colorado ecosystem to life for children and families. Includes a partial green roof, and sustainable stormwater technologies integrated into its creative learning environment. *ASLA Colorado Merit Award*

Denver's Civic Center - Denver, CO

Park master plan and design guidelines. Final design for Greek Theater, Voorhies Memorial, Balustrade Wall, and Broadway Terrace. *ASLA Merit Award*

Denver Mountain Parks - Jefferson, Clear Creek, Douglas and Grand counties, CO

System-wide master plan with preservation, funding and recreation strategies for the system and 33 parcels including 13 NRHP listed parks and scenic drives.

Fort Bridger State Historic Site - Fort Bridger, WY

Master plan for nationally significant state park, including documentation, condition assessment, site alternatives, master plan, and implementation strategy.

Red Rocks Park and Amphitheater / Visitor Center - Jefferson County, CO

Assessment, master plan, and final design for new facilities and trails. *ASLA Colorado Merit Award*

Veteran's Park - Denver, CO

Master plan for the expansion of this existing park and sports field facilities located adjacent to South High School and Interstate 25 including fields, play area, field hockey, and disc golf.

Tina Bishop

MUNDUS BISHOP

Principal / Landscape Architect



EDUCATION

Master of Landscape Architecture,
University of Colorado

Bachelor of Science
in Landscape Architecture
Colorado State University

REGISTRATION

State of Kansas, #510
State of Colorado, #288
CLARB #39127

AFFILIATIONS

Chair-elect, American Society of
Landscape Architects, Historic
Preservation Committee 2014

American Society of Landscape
Architects, Colorado Chapter

Trustee, Colorado Historical Fdn

Board Member, Denver Mountain Parks
Foundation

PUBLICATIONS

Shaping the American Landscape; new
Profiles From the Pioneers of American
Landscape Design Project, 2010

Side by Side: A History of Denver's Witter
Cofield Historic District, "Sloans Lake"

Colorado's Cultural Landscapes.
Recognizing and Preserving the State's
Historic Landscapes

SPEAKING ENGAGEMENTS

Tina frequently lectures on public space, park design, urban design, and historic preservation to statewide and national audiences including the American Society of Landscape Architects national conferences (2002, 2007 and 2010). She presented the firm's work at UCD in March 2011, and at NAJGA national in Denver in October 2012. She will lead a session for the ASLA national conference in Denver in 2014.

Brian Nierman

MUNDUS BISHOP

Landscape Designer



Brian is a graduate of the landscape architecture program at the University of Idaho. Brian is a talented graphic artist and skilled at portraying design concepts with bold, concise graphics. He has a background in construction and the arts, and a passion for innovative and unique site detailing.

SELECT PROJECT EXPERIENCE

Bright Angel Trailhead Plaza - Grand Canyon National Park, AZ

Master plan and final design for trailhead plaza and site elements, including shelters and restrooms.

Carmody Park Master Plan - Lakewood, CO

Master plan for 34-acre park including sports fields, natural area, destination playground, storm water, and irrigation, and improvements to existing recreation center.

Childrens Museum of Denver Outdoor Experience - Denver, CO

Master plan and final design for outdoor discovery grounds along the South Platte River, with a canyon, peak, dunes, cave and outdoor amphitheater. Site planning for museum campus included parking and circulation, and building entry.

City of Nairobi Park - Denver, CO

Final design for the city park to include updated accessibility, site amenities, tot and big kid play elements, and connections to Denver's Sister City of Nairobi, Kenya.

Del Mar Park - Aurora, CO

Rehabilitation of 43-acre park, including vehicular and pedestrian circulation and parking, destination playground, outdoor pool and sprayground, drainage and grading, and bath house site.

Denver Botanic Gardens, Multiple Gardens - Denver, CO

Site design for three gardens and public spaces including two new gardens—Bonsai and Tea Garden and Le Potager Garden, and for repurposing the Cheesman Gate as a new neighborhood entrance. Walkways, shelters, walls, seating, fencing, and gates were all part of each garden.

Estes Park Museum / Senior Center - Estes Park, CO

Master plan for museum and senior center, including site selection study for new additions and buildings.

Heirloom Park - Ken-Caryl Ranch, CO

Master plan for renovation of 2.5-acre neighborhood park including multi-use play field, playground, basketball court and sand volleyball court.

Ken-Caryl Ranch Community Center Master Plan - Jefferson County, CO

Campus master plan for five-acre park including circulation, and recreation facility planning.

Red Rocks Park Trading Post - Denver, CO

Master plan and final site design for the rehabilitation of the grounds including parking, pedestrian circulation, trails, seating, and native plantings and revegetation.

EDUCATION

Bachelor of Science
in Landscape Architecture
University of Idaho 2005

AFFILIATIONS

American Society of Landscape
Architects (ASLA) - member

Patrick Mundus, principal / founding partner of Mundus Bishop, has more than 30 years experience in the design and planning of public spaces: parks, open space and urban places. Pat brings a balance of ecological knowledge, cultural understanding, and design creativity to each project. His talents, combined with his technical knowledge, field experience and leadership, give Pat an unique ability to transform exciting conceptual ideas into places people value, and visit time and again.

SELECT PROJECT EXPERIENCE

Aurora's City Park - Aurora, CO

Park master plan and final design for play area, skatepark, trails, plazas, and site and landscape for Aurora's historic 5-acre park in the heart of its downtown retail district.

Bright Angel Trailhead - Grand Canyon National Park, AZ

Planning and design for the \$4 million rehabilitation of the Bright Angel trailhead, plaza and parking facility on the South Rim of the Grand Canyon.

Carmody Park Master Plan - Lakewood, CO

Master plan for 34-acre park with sports fields, natural area, destination playground, integration of storm water and irrigation, and improvements to existing recreation center.

Cheesman Park - Denver, CO

Site design for new trails, traffic calming, road crossings, and park spaces.

Colorado Freedom Memorial - Aurora, CO

Site design for undulating landform, pedestrian circulation, and integration of site sustainability.

Del Mar Park and Aquatic Center - Aurora, CO

Rehabilitation of 43-acre park, including vehicular and pedestrian circulation and parking, destination playground, outdoor pool and sprayground, drainage and grading, and bath house site.

Denver Mountain Parks - Jefferson, Clear Creek, Douglas and Grand counties, CO

Multiple projects in this 14,000-acre park system including Red Rocks Amphitheatre Visitor Center, and site design for Genesee, Summit Land and Red Rocks Park for parking, trails and special use improvements.

Generals Park - Aurora, CO

Park master plan and final design for this 8-acre park on the Fitzsimons Campus including site and landscape design.

Red Rocks Amphitheatre / Visitor Center - Denver, CO

West entrance, agora and concourse design. *ASLA Colorado Merit Award*

Springhill Park and Recreation Center - Aurora, CO

Final design for park improvements and recreation center rehabilitation including a new entrance plaza with ADA accessible routes, parking lots, roads and pedestrian circulation.

Washington Park Boathouse - Denver, CO

Master plan and final design for the setting of this historic structure, including site and plaza.

Whitlock Park Master Plan - Lakewood, CO

Master plan and final design for park and storm water facility integrating multiple use with environmental sustainability. *ASLA Colorado Merit Award*

Patrick Mundus

MUNDUS BISHOP

Principal / Landscape Architect



EDUCATION

Colorado State University
Bachelor of Science
in Landscape Architecture

REGISTRATION

CLARB Certified Landscape
Architect, #3353
Arizona, #53593
Colorado, #136
Minnesota, # 50152
Missouri, # 2007013281
Kansas, #443
Utah, #5588043-5301
Wisconsin, #657-14
Wyoming, #LA-0016C

LEED-AP

AFFILIATIONS

Past President
ASLA Colorado

Past President
Jane Silverstein Ries (JSR)
Foundation

Board Member
JSR Foundation

Member
ASLA Colorado

PUBLICATIONS

Graphic Contributions to Wildlife
and Recreationists, Island Press

Graphic Contributions to Providing
Positive Wildlife Viewing Experi-
ences, Colorado Division of Wildlife
Publication

Nanon Anderson

ANDERSON HALLAS, PC
Architect, FAIA, LEED AP



Cultivating successful working relationships with clients in the public sector has been Nan's focus throughout her 29-year career of big picture thinking, programming and architectural design. Central to her experience is her gift for working with groups, a commitment to clear communication and a genuine enthusiasm for her work. She has focused her career on collaborating with public clients for the planning and design of structures that facilitate the interpretation of the natural landscape, cultural history, and geography of the west.

SELECT PROJECT EXPERIENCE

Estes Park Museum and Senior Center, site master plan, Estes Park, CO

Dinosaur Ridge Visitor Center, master plan and rehabilitation design, Morrison, CO

Denver Mountain Parks, preservation master plan and life safety up grades, Denver, CO

Denver Civic Center, master plan and Greek Theatre /Voorhies Memorial restoration, Denver, CO

Eldorado State Park, visitor center, changing room and entry station, Eldorado Springs, CO

Denver Audubon, master plan, Denver, CO

Durango Nature Center, master plan, Durango, CO

Lookout Mountain Nature Center, Golden, CO

Harris Street, adaptive reuse as library, Breckenridge, CO

NPS Bandelier National Monument, visitor center and museum, expansion/rehabilitation, Los Alamos, NM

NPS Many Glacier Hotel, phased interior rehabilitation, Glacier National Park, MT

NPS Bright Angel Trailhead, master plan and restrooms, Grand Canyon, National Park, AZ

NPS Campground and picnic shelter improvements, Lake Mead, National Recreation Area, NV

Silverton School & Gym, rehabilitation, Silverton, CO

Beaumont Hotel, rehabilitation, Ouray, CO

Centennial Hall (City Hall), new construction and adaptive reuse, Steamboat Springs, CO

Telluride Town Hall, Marshal's Building, town offices master plan, programming and conceptual design, Telluride, CO

Civic Campus, development plan and rehabilitation, Montrose, CO

Grand County Courthouse & New Judicial Center, program planning/space needs assessment, Hot Sulphur Springs, CO

Routt County Courthouse, rehabilitation, Steamboat Springs, CO

Colorado State Fairgrounds, assessment and phased rehabilitation, Pueblo, CO

EDUCATION

Master of Architecture
College of Design and Planning
Honors Thesis, University of Colorado at Denver

Master of Fine Arts, Washington University

Bachelor of Arts, Art History
Senior Scholar, Colby College

REGISTRATION

Professional Architect: Colorado #202498,
Michigan, Montana, Missouri, New Mexico, Wisconsin, Wyoming, NCARB

AFFILIATIONS

American Institute of Architects, AIA/
Denver, President

Colorado Municipal League

National Trust for Historic Preservation

Colorado Preservation, Inc., Past
President

Colorado Historical Society, Historical
Fund Review Committee/Past Member

Alpha Rho Chi Award, Denver AIA

AIA 2030 Challenge, Participant

AIA Denver, President's Award, 2012

Micah's extensive experience as a designer of professional contest courses allow him to have his finger on the pulse of what is currently popular and where the future can go with the skateboarding youth of today. His experience working and collaborating with clients, communities and key stakeholders provides each local skatepark community with a sense of ownership in the project and imbues each park with a distinctive personality that fits the surrounding context and addresses the needs of the community.

SELECT PROJECT EXPERIENCE

City Park - Aurora, CO: Teamed with Mundus Bishop to create an urban skatepark. Won Westword's "Best New Skatepark Denver 2011"

Potrero Del Sol Skatepark - San Francisco, CA: Site had steep sloping topography and unfavorable soil conditions. The park was also located in a seismic "D" zone, and special structural considerations needed to be made and implemented.

Mobash Skatepark - Missoula, MT: This entire skatepark had to be built above ground, because of high water table issues. The community desired deep bowls and this resulted in decks up to 12 ft above grade. The park also had to be designed to withstand the freeze-thaw cycle that is part of the climate in Montana.

Tualatin Hills Beginners Park - Beaverton, OR: A design/build project geared toward beginner/novice level skateboarders.

Mark's experience includes a variety of civil site and land development, water / wastewater and drainage projects. Project experience includes roadway design, drainageway planning, water distribution systems, wastewater collection systems, entitlement, and construction administration.

SELECT PROJECT EXPERIENCE

Bright Angel Trailhead Plaza - Grand Canyon National Park, AZ: Civil engineering for \$ 4 million rehabilitation to trail, trailhead and associated facilities.

Carmody Park - Lakewood, Colorado: Civil engineering services for park Master Plan including utility, and drainage and water delivery studies.

Coyote Gulch Park - Lakewood, Colorado: Full civil engineering services for the 5.2-acre park development, including a new parking lot, baseball field, utilities, and sustainable stormwater water improvements.

Section 30 Park & Sports Fields - Broomfield, Colorado: Civil engineering services for 90-acre park, including site grading, parking, utilities, lift station, water quality pond enhancement for protection of current regional pond system, and road design.

Wheat Ridge Recreation Center - Wheat Ridge, Colorado: A 50,000 sf recreation center, soccer field, bike/pedestrian trail development on an 11-acre parcel including survey, site grading, utilities, roadway design, hydraulic analysis, and irrigation pond.

Whitlock Recreation Center Park Master Plan - Lakewood, CO: Master plan for park and storm water facility integrating multiple use with environmental sustainability.

Micah Shapiro

GRINDLINE SKATEPARK, INC.

Lead Designer



EDUCATION

Green River Community College,
Associate of Arts

Certified AutoCAD operator

Certified Rhino 3D operator

Mark Thornbrough

MARTIN/MARTIN, INC.

Civil Engineer, PE, CFM



EDUCATION

Metropolitan State College of
Denver, BSCE

REGISTRATION

Prof. Engineer – CO 33322
Certified Floodplain Manager

AFFILIATIONS

Association of State Flood Plain
Managers

Colorado Association of
Stormwater and Floodplain
Managers

